<table>
<thead>
<tr>
<th>Subject</th>
<th>25%</th>
<th>50%</th>
<th>75%</th>
<th>Max</th>
<th>Characteristics</th>
</tr>
</thead>
<tbody>
<tr>
<td>Kids (1-3)</td>
<td>0.1</td>
<td>0.6</td>
<td>1.0</td>
<td>2/4</td>
<td>• Wander aimlessly</td>
</tr>
</tbody>
</table>
| Kids (4-6)                      | 0.2 | 0.8 | 1.7 | 4.3  | • Try to return home or familiar place  
• Drawn by animals, pets, playmates  
• May have been told not to talk to strangers |
| Kids (7-12)                     | 0.1 | 0.6 | 1.5 | 10.0 | • Get lost trying ‘short cut’  
• Easily confused in strange environment  
• Attempt trail running  
• May intentionally run away  
• May fear punishment for getting lost |
| Kids (13-16)                    | 0.6 | 1.1 | 1.8 | 3.1  | • Attracted to specific site or activity  
• Try direction sampling to find familiar landmark  
• Responsive to searchers |
| Abducted or Murdered Kids       | 0.2 | 1.5 | 12.0| Unk  | • Abduction may not be apparent at start  
• Search area should focus on 50%  
• Offender requires access to kid, means to quickly transport, Time to assault, secluded area to dump the body (focus on secluded areas with vehicle access)  
• Usually found within 100 meters of roadway  
• Search from inside out |
| Mentally retarded (all ages)    | 0.1 | 0.5 | 1.0 | 2.5  | • Similar to kid (7-12)  
• Usually no physical impairment  
• Usually don’t respond to their name  
• Often hide from searchers |
| Despondents                     | 0.1 | 0.2 | 1.6 | 5.0  | • Look for solitude  
• Usually not respond to searchers  
• Usually hide from view  
• May desire scenic view  
• Usually within sight & sound of human development |
| Alzheimer’s, Dementia           | 0.2 | 0.5 | 0.7 | 1.6  | • Strong orientation to past events  
• Usually don’t respond to calls from searchers  
• Tend to travel until entangled or too tired to continue |
| ‘Normal’ Elderly                | 0.1 | 0.5 | 2.5 | 4.8  | Never underestimate the capabilities of the ‘old & feeble’ |
| Hunters                         | 1.0 | 1.5 | 2.4 | 5.0  | • Usually responsive to searchers  
• 75% use drainage as travel aid  
• Can be destination or travel oriented  
• Usually lack map & compass skills |
| Flooding Streams & Rivers       | 1.4 | 12.0| 20.0| 23.0 | |